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GIT – FÅ STYR PÅ UDVIKLINGEN!

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Author: Rasmus Bækgaard

Contact: rab@netcompany.com

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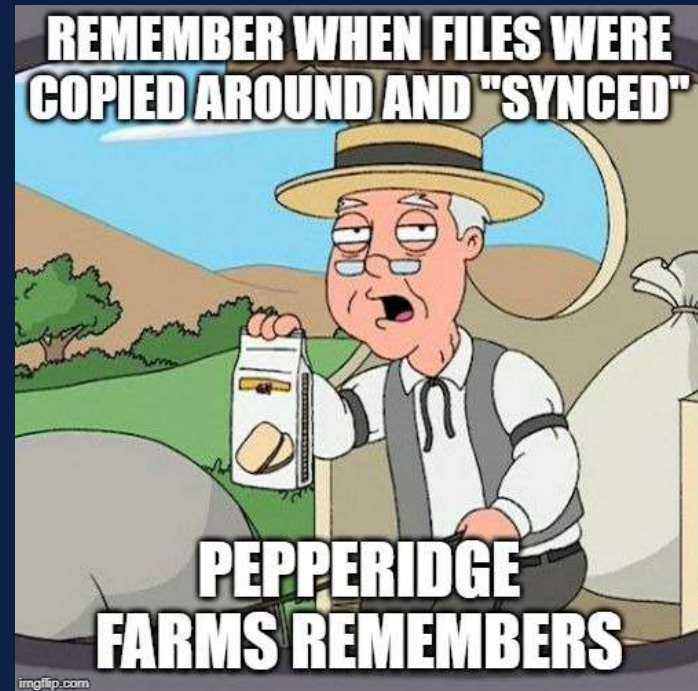
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Agenda and focus

- What is Git
 - Practical theory
 - Commands frequently used, and commit messages
- Branches
 - Merging and merge conflicts (live demo)
 - Rebasing
 - Pull Requests (live demo)
- Strategies - How most projects are (/should be) using Git
- Goodies
- Questions

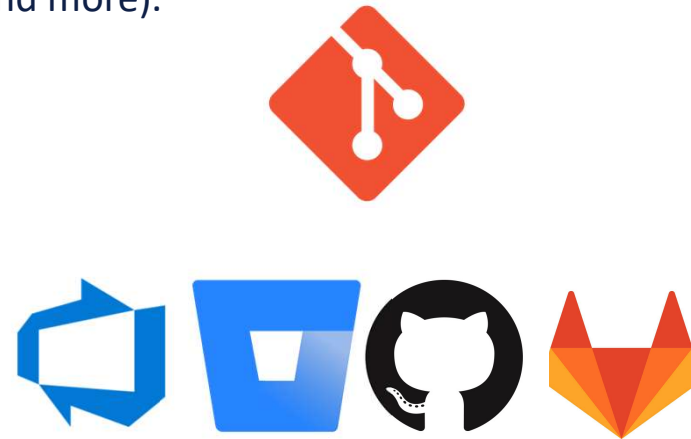
History

- USB-sticks
- .zip and .tar.gz
- Dropbox
- SVN/TFVS



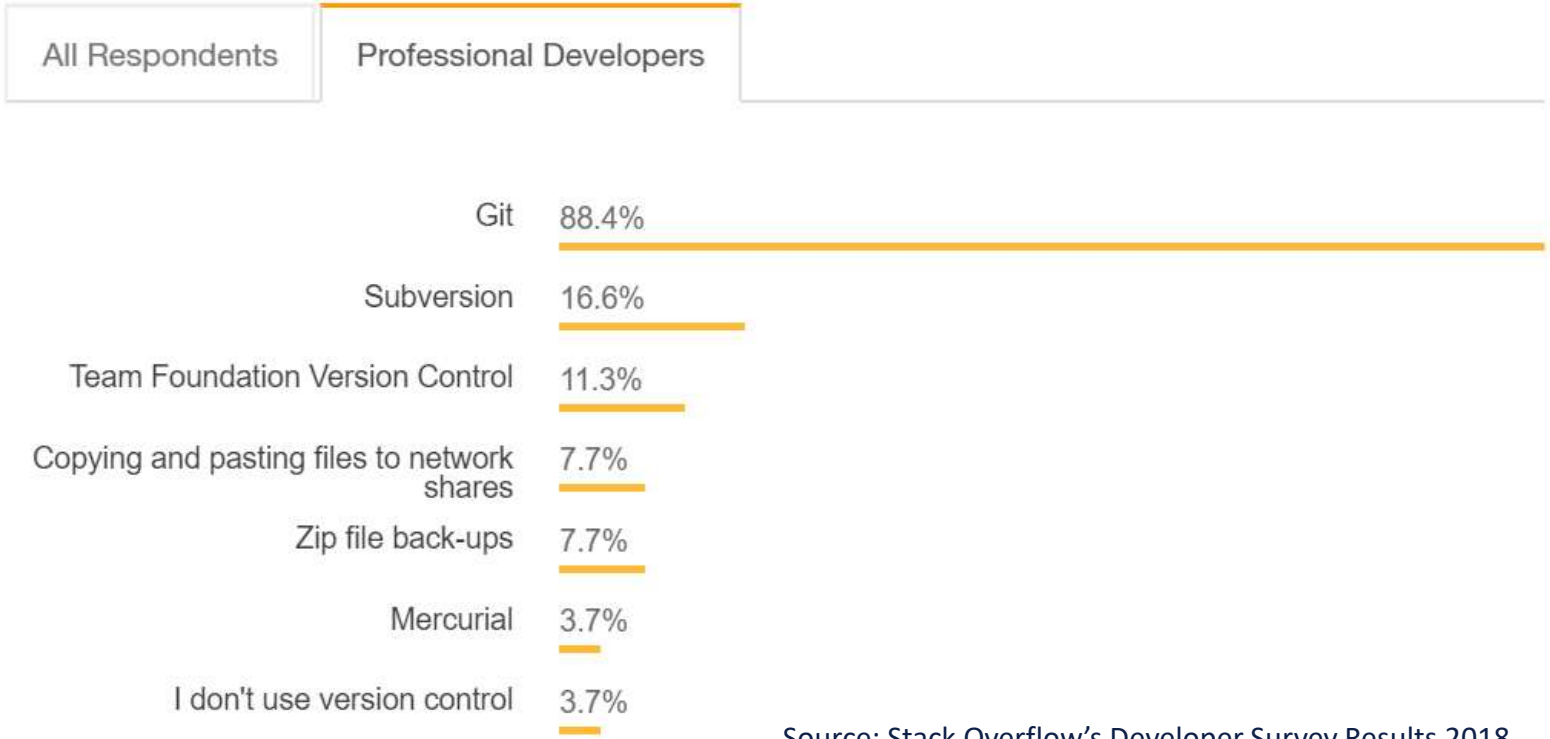
Misconception: Git is not a hosting service, and not a build agent

- Git is a tool to track your code.
- A hosting service is a place you keep your code (and more).
 - Azure DevOps / TFS
 - Bitbucket
 - GitHub
 - GitLab



- Most of these slides are only about the tool Git.

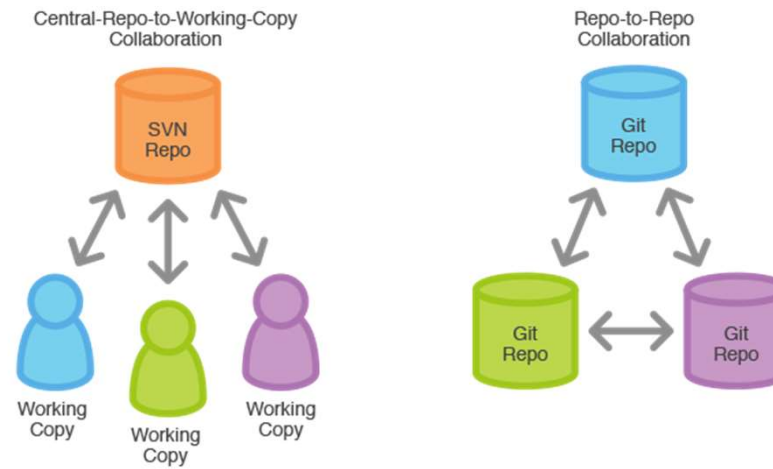
Who uses what?



Source: Stack Overflow's Developer Survey Results [2018](#)

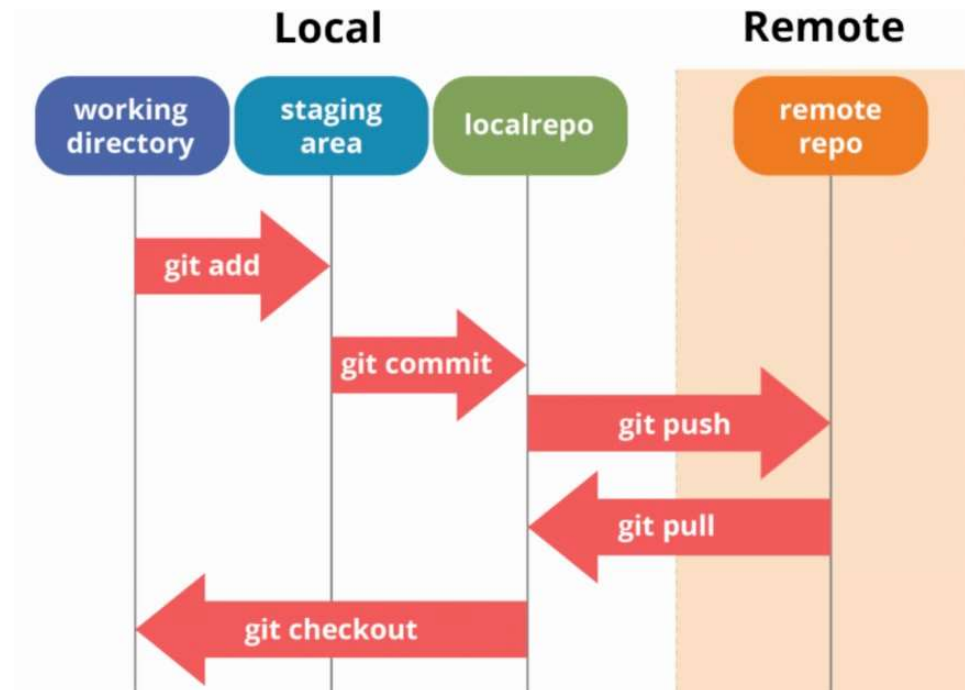
The big change with a Git repository

- You can work offline.
- The mandatory synchronization is gone.
- You can make as many “commits” as you like without interrupting your colleagues’ work.

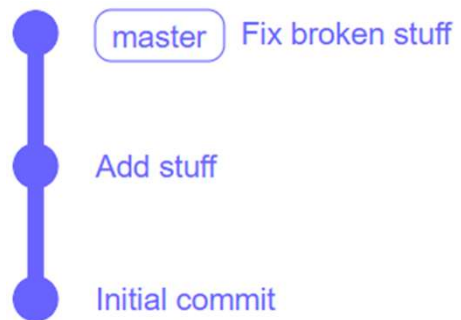


Basic commands and functionality

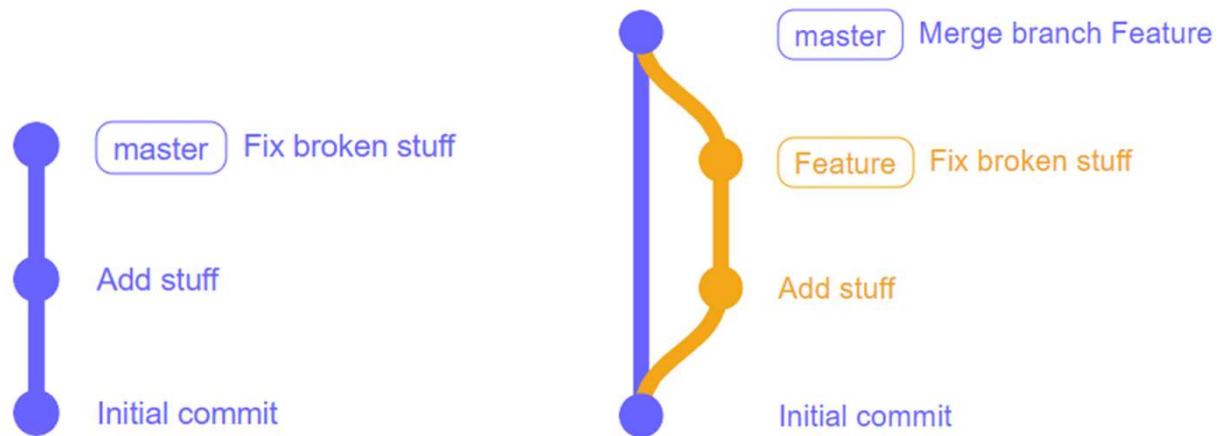
- Git introduces new commands to use:
 - Add
 - Commit
 - Fetch and Pull
 - Push
 - Branch
 - Checkout (switch branch)
 - Merge / Rebase
 - Stash
- I have a cheat sheet you can get after the talk, don't worry.



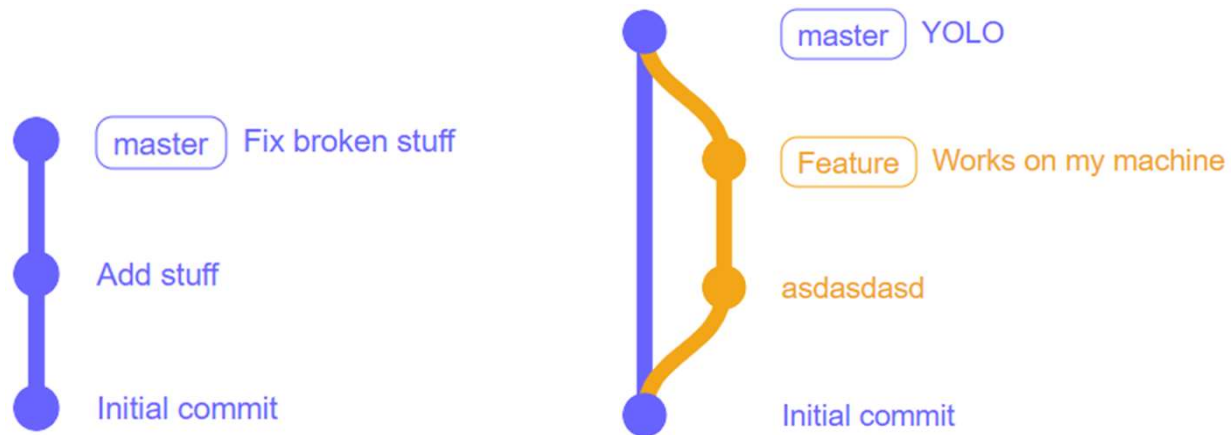
Branches and merges – the overview



Branches and merges – the overview



Branches and merges – Commit message



Commit messages

- Why write the message?
 - Speed up the reviewing process.
 - The reviewer might not understand why you made a change.
- How to write the message?
 - Ask yourself “Why did you make the commit?”
 - Imagine finishing the line “This commit will...”
 - ‘Add’ / ‘Fix’ / ‘Remove’ / ...
 - The smaller the impact, the better.



PAUSE



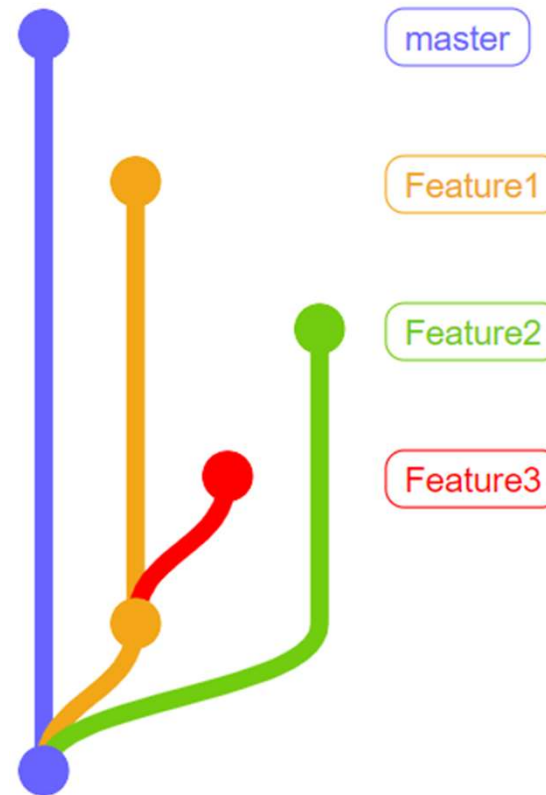
Du er velkommen til at stille spørgsmål i chatten

Branches



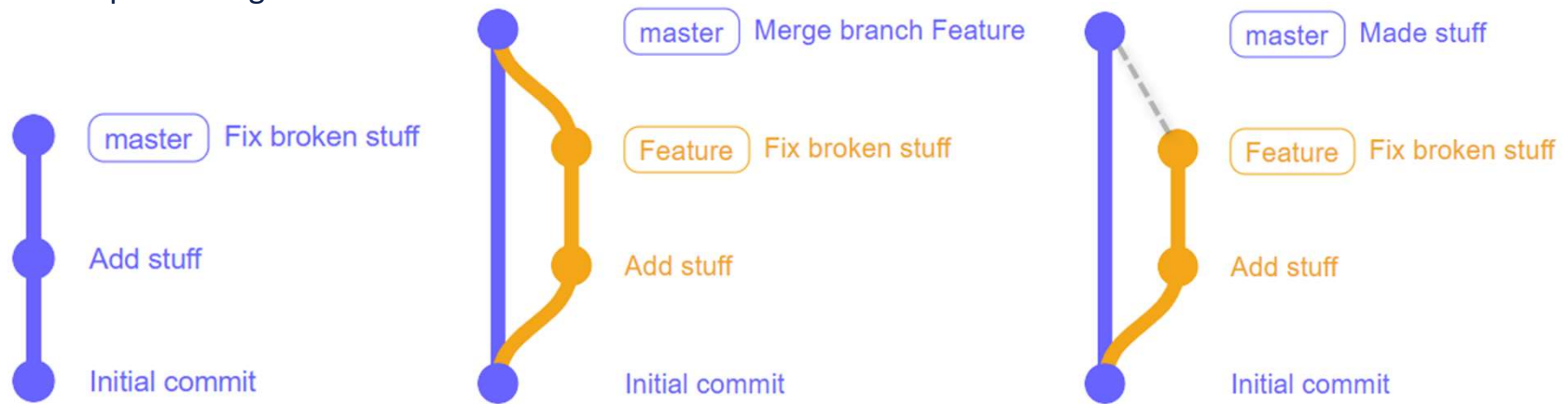
Branches

- Encapsulate what you are working on.
- Should have only one purpose.
 - Make them short-lived.
- Work on multiple features if you need to.
- Don't worry about other developers' code.
- Naming:
 - Feature/<Case ID>_<Title>
 - Hotfix/<Title>
 - Release/<Release ID>



Merging

- Get one branch's content into another
- Three variants of merging:
 - Fast-forward
 - No fast-forward
 - Squash merge



Branches and merge conflicts



- Live demo

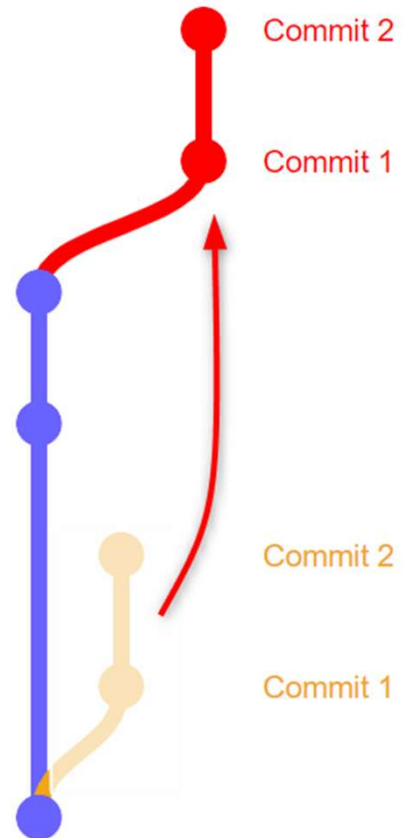
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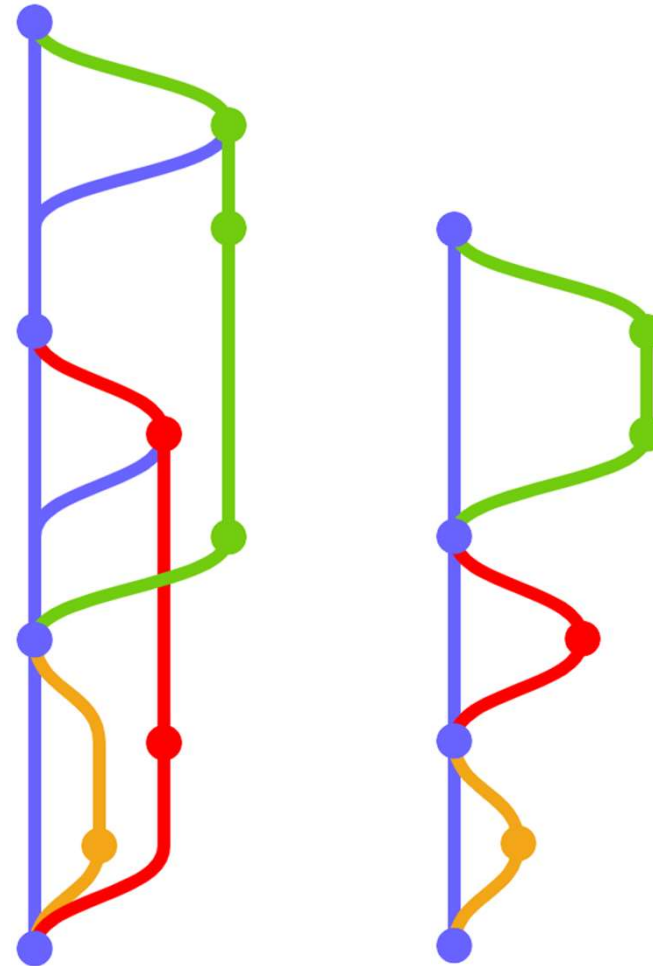
Rebase

- Alternative to merging into your feature.
- Takes a copy of the commits and moves them up.
- Takes a bit getting used to.



Rebase – Best idea ever

- Make non-linear history linear
- Gives a nicer history.
- Can also modify the commits:
 - Fewer commits
 - Another message

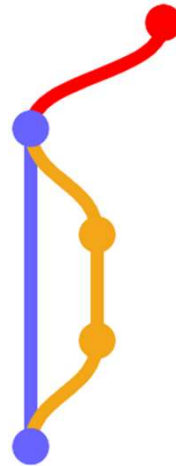


Rebase – Best idea ever

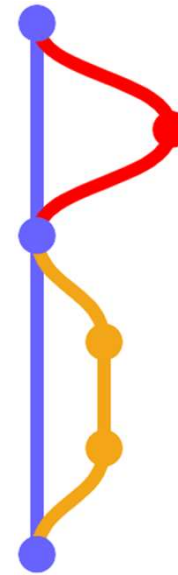
1. Red branch is based on an old master



2. Red branch is rebased on the latest master



3. Red branch is merged into master



Rebase – Best idea ever

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GOLDER RULE OF REBASING:
NEVER EVER rebase a branch that has been pushed.



Rebase – Best idea ever

—

GOLDER RULE OF REBASING:

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- Rebasing makes new commits, with new content -> thereby new parents.
- Duplicate of the parents in both branches.



Pull Requests

- Merging a Feature into Development/Releases/Master
- This is your code review.
- This is your "can it still build"-check.
- This is your "do all the unit tests flag green?"-check.
- **Live demo**

PAUSE



Du er velkommen til at stille spørgsmål i chatten

Workflow – What strategy to use?

- Release & Trunk (Master & Development)
 - Latest release, and what is under development.

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 - A branch for each release.
 - A branch for each issue / case / feature.
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- Git Flow with Blessed Repository
 - Each team is developing their own version, and these will later be merged.

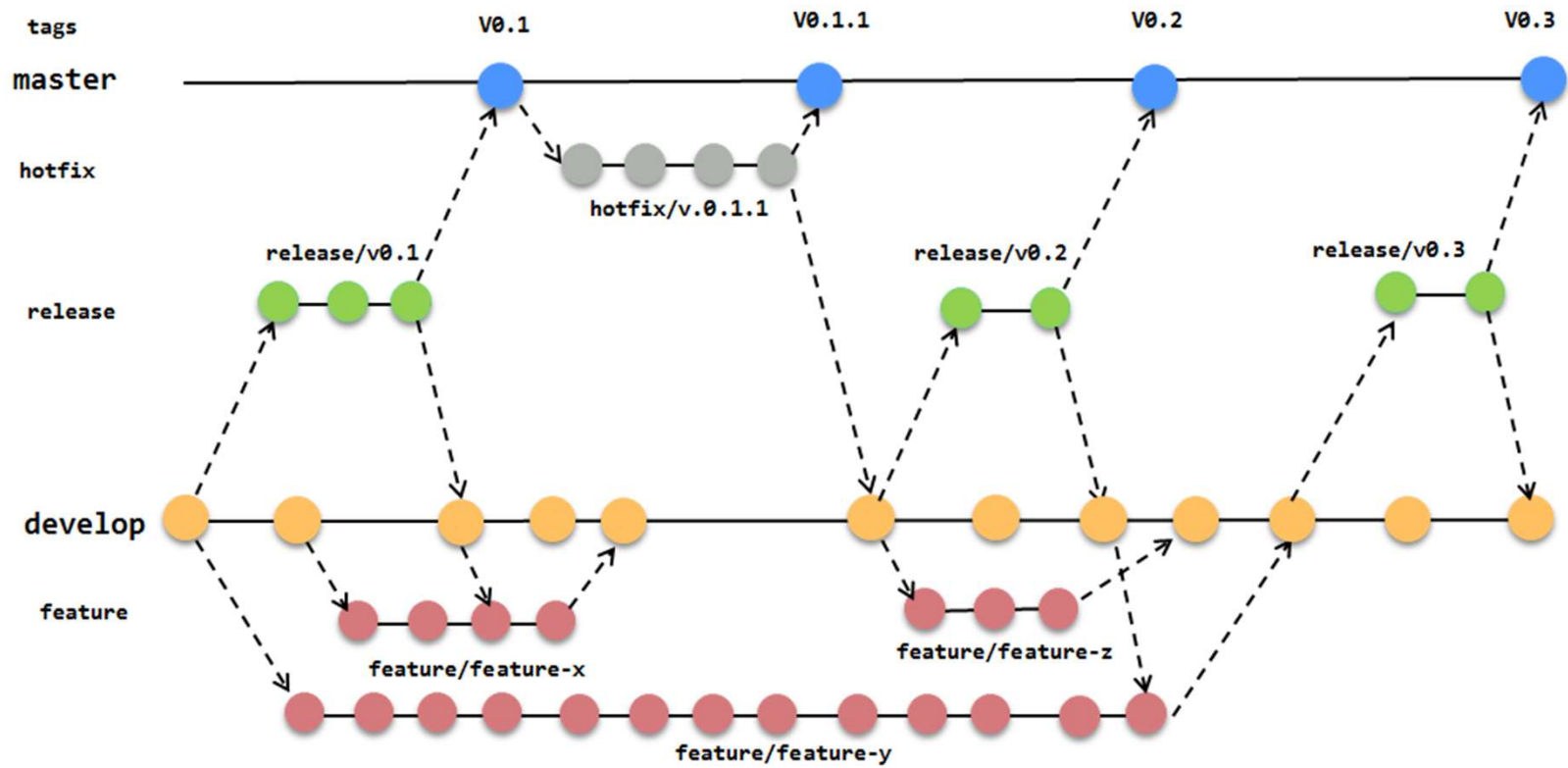
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Branches – in Git Flow



Workflow – Git Flow



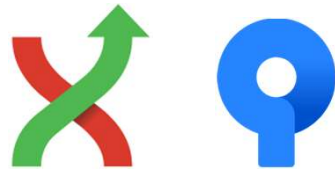
Git good – good practices

- When starting a new issue/ticket/bug/feature, **create a new branch**
 - You can switch to another if need be, and back again.
- **Commit often**
 - When added a new test / refactored code in file / before doing something “risky”.
 - And make a meaningful commit message *every* time.
- **Push before you go home.**
 - Avoid lost work, and your branch is you own anyway.
- Merge only from a feature branch to the development branch using **Pull Requests**
 - You review your own code and add additional information if something should happen in the release notes.
 - Someone else will read the code and add comments to it before accepting the changes.
- Delete the feature-branch when it has been merged into Master
 - Both locally and on the remote.

Tools

GUI Clients

- Git Extensions
- SourceTree



External Merge Tools

- P4Merge
- ...



Code Editors

- Visual Studio
- IntelliJ



Command Line

- PowerShell with Git-Posh



Goodies

Setup Git, and a cheat sheet:

<https://github.com/bakgaard/GitSetup>



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QUESTIONS?



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